



FOOTBALL
WAGGA WAGGA

COMPETITION RULES

WAGGA WAGGA & DISTRICT AMATEUR FOOTBALL ASSOCIATION

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COMPETITIONS

1.1 Definitions

“Home Team” is the first named team on the draw.

“Away Team” is the second named team on the draw.

“League Series” is that part of the Competition played on a home-and-away basis between teams in the same grade to earn points to determine positions on the competition ladder.

“Finals Series” is an elimination contest between the qualifying teams played at the completion of the League Series.

“Competition” comprises the League Series and the Finals Series.

“Junior Competition” is the collective term for all competitions conducted by FWW in the age groups from under 11 to under 16 (or such other age groups as determined by FWW before the commencement of the Competition).

“Senior Competition” is the collective term for all competitions conducted by FWW for under 18’s (or such composite age teams as determined by FWW before the commencement of the Competition), all age men and all age females.

“Girls Competition” is a developing competition exclusively for girls broadly covering the age groups under 10 to under 16.

“A Club” or “The Club” is a club which is a member of FWW.

“Team Official” includes coaches, managers and other officials of a team.

“Round” is a series of games that complete one round robin cycle of the League Series.

“Critical Date/Deadline” is a date on the Time Line referred to in rule 1.3 that is essential for the efficient conduct of the FWW competitions.

“FWW Policies, Procedures and Guidelines” is a document containing procedural and policy information pertaining to the FWW Competition.

A reference to the masculine shall include the feminine, unless otherwise expressly stated.

1.2 General

1.2.1 These Rules can be changed by the Football Wagga Wagga Committee after consideration of appropriate feedback from club presidents and CEOs, with 14 days notice. Football Wagga Wagga Competition Rules cannot be changed after the start of any competition each year.

1.2.2 FWW Executive reserves the right to make one or more divisions or grades in any age group or in any competition.

1.3 Club Identity

1.3.1 All club/team uniforms or changes to uniforms must be approved by FWW before it may be worn in a Competition.

- 1.3.2 All teams must have access to an alternative strip or playing bibs.
- 1.3.3 Where, in the opinion of the officiating referee, the uniforms of two competing teams are so similar as to cause confusion for the referee, the Away Team shall play in its alternate strip or bibs.

1.4 Grounds

- 1.4.1 Prior to the commencement of the Competition, FWW shall allocate specific grounds to be the responsibility of specific clubs.
- 1.4.2 The Club responsible for a field(s) shall set up and pack up the field to playing standard with corner posts, goal posts, nets and line markings and also ensure that amenities are unlocked before the scheduled commencement of the first game at that field. Canteens are optional, but preferred.
- 1.4.3 Where a field allocated for use in a draw has not been allocated to a specific club then the Home Team shall be responsible for the field set up (excluding line marking).

1.5 Player Registrations

- 1.5.1 A player must be registered to play in any FWW competition and the registration requirements are contained in the FWW Policies, Procedures and Guidelines.

1.6 Team Sheets

- 1.6.1 The Home Team shall supply the team sheet book.
- 1.6.2 Team Officials for each team are responsible for neatly printing the first and last name of each player (no nicknames) to take the field in the game AND when including a player not in the team, the age group in which that player is registered. The team official is to make themselves known to the match officials prior to the start of the match.
- 1.6.3 Before a player is included on the team sheet, the team official must have a reasonable expectation that the player will attend the game. A player so listed will be deemed to have played in that game unless otherwise indicated by DNP (did not play) on the team sheet at the conclusion of the game.
- 1.6.4 The Home Team Official shall be responsible for delivering the completed *white* copy of the team sheet to the designated drop off point and by the time stipulated on the cover of the team sheet book.
- 1.6.5 In all senior competitions, before the start of play, a team official is responsible for checking the opposition's ID cards. If there is any doubt of a player's eligibility, the game is to be played under protest and noted on the team sheet. The issues will be referred to FWW and no points shall be awarded for the game until the issue has been resolved by FWW, with the assistance of the Clubs involved where necessary.

- 1.6.6 Where there is any doubt about a player's eligibility to play in a game, then the game will be played under protest and noted on the team sheet. The issue will be referred to FWW and no points shall be awarded for the game until the issue has been resolved by FWW, with the assistance of the Clubs involved where necessary.
- 1.6.7 The players' shirt numbers are to be recorded beside the players' names.
- 1.6.8 There must be no duplication of numbers in a team.
- 1.6.9 The Home Team Officials shall make the team sheet book available to the Away Team at least 15 minutes before the scheduled commencement of the game.
- 1.6.10 The Away Team Officials shall give the team sheet book to the officiating referee at least 5 minutes before the scheduled commencement of the game.
- 1.6.11 The referee will not start the game until he is in possession of the team sheet book.
- 1.6.12 No player may be added to the team sheet after the referee has started the game by blowing the whistle for kick-off.
- 1.6.13 The Home Team official shall collect the team sheet book from the referee at the end of the game and present it to the Away Team official for inspection and signature.
- 1.6.14 The white copy of the team sheet is to be delivered to FWW as per rule 1.6.4 above; the green copy is the Away Team copy and the yellow copy remains in the team sheet book.
- 1.6.15 For team sheet procedures during the Finals Series see rules 2.12 (junior) and 3.10 (senior).

1.7 Penalties for Breach of Rules

- 1.7.1 A breach of a rule by a team official may attract a penalty of loss of competition points for his team, for example:
 - a) failure to deliver team sheet to prescribed location or by required time: 1 point
 - b) playing an unregistered player or not listing a player on team sheet, max point penalty (junior): 4 points
 - c) playing an unregistered player or not listing a player on team sheet, max point penalty (senior): 3 points
 - d) playing a player nominated in a higher age playing in a younger age group (junior): 4 points
 - e) playing a player nominated in a higher grade playing in a younger age group (senior): 3 points
 - f) playing a player more than one age group up from nominated team: 2 points
 - g) breach of rule governing representative players: 2 points
- 1.7.2 A breach of a rule by a Club may attract a fine, for example:
 - a) failure to comply with critical dates: up to \$500 OR exclusion from competition
 - b) failure to prepare playing fields for which responsible: up to \$200

- 1.7.3 The breaches cited above are not exhaustive. Where a breach of a Rule occurs that is not expressly dealt with, the matter will be referred to FWW.

2 JUNIOR COMPETITION

2.1 General

2.1.1 The League Series of the Junior Competition shall be conducted on a home-and-away basis where possible, with teams gaining competition points (points) and vying for position on the ladder in their respective age competitions.

2.1.2 Duration of Games:

- a) Under 11-under 12: 2 halves of 25 Minutes each way.
- b) Under 13-under 14: 2 halves of 30 Minutes each way.
- c) Under 15-under 16: 2 halves of 35 Minutes each way.

The two halves of each game will be separated by a 10-minute half time break.

2.1.3 Match Balls:

- a) Each team shall provide one (1) match ball of approved standard for each game.
- b) Match balls shall be of the following FNSW approved brands: Patrick, Lotto, Mitre, Errea or Nike
- c) Under 11-under 13 years shall use size 4 balls.
- d) Under 14-under 16 years shall use size 5 balls.

2.2 Player Numbers and Interchange

2.2.1 Clubs must name a minimum of 13 players to nominate a team to FWW in the Junior Competition and a player can be nominated in one team only. Where this cannot be achieved, FWW reserves the right to exercise a degree of flexibility.

2.2.2 Clubs may nominate more than one team in any age group in the Junior Competition. A Club may transfer a player from one team to another in the same age group up to and including the 4th game of the League Series by giving notice to FWW in writing.

2.2.3 When nominating a team to FWW, a player may be included in a team in his own age group (the age the player turns in that calendar year) or in a team one year above his age group.

2.2.4 Once a Club has included a player in a team in an age group and the team has been nominated to FWW, the player cannot play in a team in a lower age group.

2.2.5 A player cannot play in an age group more than one year above his age without FWW permission.

2.2.6 Team Officials may list up to 16 players on the Team Sheet. A maximum of five (5) substitutes per team may be listed on the team sheet.

2.2.7 Team Officials may interchange listed players on and off the field at their discretion subject to the referee's consent.

2.3 Corner Kicks and Goal Kicks

- 2.3.1 Under 11 and under 12 teams will take corner kicks from a point 7.5 metres out from the penalty area.
- 2.3.2 Under 11 and under 12 teams will take goal kicks from an imaginary line drawn through the penalty spot parallel to the goal line.

2.4 Forfeits

- 2.4.1 Where 10 minutes have elapsed since the scheduled commencement time of a game, and
 - a) one team is ready to take the field with a minimum of 7 players; and
 - b) the other team does not have the requisite minimum 7 players ready to take the field; the referee shall declare a forfeit in favour of the team in rule 2.4.1 a) and the total cost of the referees' fees for the game will be paid by the team referred to in rule 2.4.1 b).
- 2.4.2 If a forfeit occurs pursuant to rule 2.4.1, an official team sheet must be filled out as normal clearly stating a forfeit has occurred and the circumstances of the forfeit.
- 2.4.3 A team may forfeit and avoid the full referees' fees by giving notice to the Executive Officer of FWW by telephone, fax or email, of its intention to forfeit a game at least 24 hours before the scheduled commencement time of the game. The FWW Executive Officer shall notify the referees and the president of the other Club.
- 2.4.4 Teams that forfeit two (2) times in the season may be removed from the Competition at the discretion of FWW.

2.5 Abandoned and Cancelled Games

- 2.5.1 Games may only be cancelled at the discretion of FWW or the referee.
- 2.5.2 In the event that an entire weekend of games is cancelled then no points shall be awarded.
- 2.5.3 Where only some games are abandoned then FWW will reschedule these games or otherwise determine the outcome.

2.6 Referees

- 2.6.1 Referees shall officiate at all competition games and all information pertaining to referees is contained in the FWW Policies, Procedures and Guidelines.
- 2.6.2 In the case of games to be played out of Wagga Wagga against South West Slopes (SWS) Association Clubs, The referee can not be appointed by a club or be a club referee, where a referee appointed by the SWS Referees Association, is not suitable to a particular competition the game will be transferred to Wagga Wagga.

2.7 Offences

- 2.7.1 Where a player commits an offence which results in the player being sent from the field he will serve a minimum of one additional week suspension. The only exception to this suspension is in the case of mistaken identity.
- 2.7.2 All information pertaining to offences and suspensions are outlined in the FWW Policies, Procedures and Guidelines.

2.8 Competition Points

- 2.8.1 Competition points shall be awarded as follows:

Win	4 Points
Draw	2 Points
Loss	1 Point
Bye	4 points
Win by forfeit/disqualification	4 points (3-0 goal difference)
Loss by forfeit/disqualification	0 Points (0-3 goal difference)

- 2.8.2 Where a League Series finishes in the middle of a round resulting in one or more teams having one more bye than other teams in their competition, the points awarded to those teams for the extra bye will be calculated as follows:

$$\text{Points for bye} = \frac{\text{total points accumulated for the previous complete round}}{\text{total games played in that round}}$$

2.9 Position on the Competition Ladder

- 2.9.1 Position on the competition ladder will be determined by the number of points accumulated by the teams and teams shall be ranked in descending order.
- 2.9.2 Where two or more teams have accumulated the same number of points, their ladder positions will be determined according to goal difference.
- 2.9.3 Where the teams' points and goal differences are equal, the team with the greater number of goals in their favour will be ranked higher.
- 2.9.4 The team on top of the ladder at the conclusion of the League Series will be pronounced Minor Premiers of the competition.
- 2.9.5 Where two teams share top position at the conclusion of the League Series, the teams shall be declared Joint Minor Premiers.
- 2.9.6 Where teams vying for a position in the Finals Series remain locked and equal after this process, there will be a play-off between the two teams to determine ranking on the ladder. The format of the playoff will be determined by FWW.

2.10 Finals Series

- 2.10.1 In a competition of four (4) or more teams, the top four (4) teams on the competition ladder at the conclusion of the League Series qualify to contest the Finals Series.

2.10.2 The format of the Finals Series will be:

Minor Semi Final (Minor SF)	3 rd	v	4 th
Major Semi-final (Major SF)	1 st	v	2 nd
Prelim Final	Winner Minor SF	v	Loser Major SF
Grand Final	Winner Major SF	v	Winner Prelim Final

2.10.3 In the event of a three (3) team competition, the format of the Finals Series will be:

Major Semi-final (Major SF)	1 st	v	2 nd
Prelim Final	Loser Major SF	v	3 rd
Grand Final	Winner Major SF	v	Winner Prelim Final

2.10.4 Where scores are drawn at the conclusion of full time in a Final:

- a) under 11-under 12 will play up to 10 minutes extra time each way;
- b) under 13-under 16 will play up to 15 minutes extra time each way;

The team that scores the first goal within that time will be the winner of that Final.

2.10.5 Where no goal is scored at the conclusion of extra time, the Final will be decided by kicks from the penalty mark.

2.11 Eligibility to Play in the Finals Series

2.11.1 A team that qualifies for any final in the Finals Series must make up its team from the players nominated in that team with FWW as at 30 June 2009.

2.11.2 A player can only play in the Finals Series in the team in which he was nominated when he was first nominated in the Junior Competition.

2.12 Finals Team Sheets

2.12.1 Before each final, FWW shall issue finals team sheets via email to the Clubs whose teams are contesting that final. Team officials shall enter the names of the players participating in the final and their shirt number and return the team sheet to FWW via email by 5 pm of the Wednesday before that final.

2.12.2 Before any Finals Series match, a team official shall confirm the content of the submitted team sheet at the Registrar's desk at the match venue. Changes to the team line-up or addition of shirt numbers where necessary, must be made at this time.

2.12.3 At the conclusion of the game, a team official from each Club contesting that Final shall attend at the FWW Registrar's desk to confirm the result of the game by signing the team sheet.

2.12.4 Any dispute regarding the outcome as recorded on the team sheet shall be referred to the attending FWW representative.

2.13 Representative Players

- 2.13.1 A player must be registered with an affiliated club with FWW and in accordance with the FWW Policies, Procedures and Guidelines.
- 2.13.2 Players can only represent FWW in their own age group, being the age they turn in that calendar year.
- 2.13.3 Representative commitments shall take precedence over club games, with the exception of a player's commitments to a club team in the Finals Series.
- 2.13.4 A team nominated with FWW containing five (5) representative players, cannot import any additional representative players to that team.
- 2.13.5 A representative player is deemed so for the purposes of these Rules, from the date of representative selection to the end of the next FWW Competition.

2.14 Female Players

- 2.14.1 Girls are permitted to play in the mixed junior competition up to and including 14 years of age.
- 2.14.2 A female player must be 15, or turn 15 in that calendar year, to play in the All Age Female Competition.

3 SENIOR COMPETITION

3.1 General

- 3.1.1 The League Series of the Senior Competition shall be conducted on a home-and-away basis where possible, with teams gaining competition points (points) and vying for positions on their respective competition ladder.
- 3.1.2 There will be four (4) Men's Grades and two (2) Female Grades in the Senior Competition (subject to team nominations):
- | | |
|--|--|
| <i>1. Pascoe Cup – 1st grade all age males</i> | <i>1. Leonard Cup – 1st grade all age females</i> |
| <i>2. Gardiner Shield – 2nd grade all age males</i> | <i>2. Madden Shield – 2nd grade all age females</i> |
| <i>3. Blake Trophy – under 18 all age males</i> | |
| <i>4. Nankivell Cup – 3rd grade all age males</i> | |
- 3.1.3 For the purposes of these Rules, the ranking of the grades in the Senior Competition is set out in descending order in rule 3.1.2.
- 3.1.4 All games in the Senior Competition shall comprise two (2) halves of 45 minutes separated by a 10-minute half time break.
- 3.1.5 Match Balls:
- Each team shall provide one (1) match ball of approved standard for each game.
 - Match balls shall be of the following FNSW approved brands: Patrick, Lotto, Mitre, Errea or Nike.
 - The Senior Competition shall use size 5 balls.

3.2 Player Numbers and Interchange/Substitution

- 3.2.1 Clubs must name a minimum of 13 players to nominate a team to FWW in the Senior Competition and the same players cannot be used to nominate more than one team.
- 3.2.2 A player must be 16, or turn 16, before the first game of the season to be eligible to play in the Senior Men's Competition.
- 3.2.3 Team Officials may list up to 16 players on the team sheet. A maximum of five (5) substitutes per team may be listed on the team sheet.
- 3.2.4 Interchange will be played in the Senior Competitions except in the Pascoe Cup.
- 3.2.5 Team Officials may interchange/substitute listed players on and off the field at their discretion subject to the referee's consent.
- 3.2.6 There may be a free exchange of players named in the Pascoe Cup and Gardiner Shield teams. Players nominated to FWW in these teams cannot play down into lower grades.
- 3.2.7 Players named in a Blake Trophy team may play up into the Pascoe Cup or Gardiner Shield.
- 3.2.8 Players named in a Nankivell Cup team may play up into the Blake Trophy (if they are the correct age), Pascoe Cup or Gardiner Shield.

3.3 Forfeits

- 3.3.1 Where 10 minutes have elapsed since the scheduled commencement time of a game and
- a) one team is ready to take the field with a minimum of 7 players; and
 - b) the other team does not have the requisite minimum 7 players ready to take the field;
- the referee shall declare a forfeit in favour of the team in rule 3.4.1 a) and the total cost of the referees' fees for the game will be paid by the team referred to in rule 3.4.1 b).
- 3.3.2 If a forfeit occurs pursuant to rule 3.3.1, an official team sheet must be filled out as normal clearly stating a forfeit has occurred and the circumstances of the forfeit.
- 3.3.3 A team may forfeit and avoid the full referees' fees by giving notice to the Executive Officer of FWW by telephone, fax or email, of its intention to forfeit a game at least 24 hours before the scheduled commencement time of the game. The FWW Executive Officer shall notify the referees and the president of the other Club.
- 3.3.4 Teams that forfeit two (2) times in the season may be removed from the Competition at the discretion of FWW.

3.4 Abandoned and Cancelled Games

- 3.4.1 Games may only be cancelled at the discretion of FWW or the referee.
- 3.4.2 In the event that an entire weekend of games is cancelled then no points shall be awarded.
- 3.4.3 Where some games only are abandoned then FWW will reschedule these games or otherwise determine the outcome.

3.5 Referees

- 3.5.1 Referees shall officiate at all competition games and all information pertaining to referees is contained in the FWW Policies, Procedures and Guidelines.
- 3.5.2 In the case of games to be played out of Wagga Wagga against South West Slopes (SWS) Association Clubs, where a referee cannot be supplied by the Club or SWS Association, the game is to be transferred to Wagga Wagga.

3.6 Offences and Suspension

- 3.6.1 Where a player commits an offence which results in the player being sent from the field he will serve a minimum of one additional week suspension. The only exception to this suspension is in the case of mistaken identity.
- 3.6.2 All information pertaining to offences and suspensions are outlined in the FWW Policies, Procedures and Guidelines.

3.7 Competition Points

- 3.7.1 Competition Points shall be awarded as follows:

a) Senior Men (Blake Trophy, Nankivell Cup, Gardiner Shield, Pascoe Cup):

Win	3 Points
Draw	1 Point
Loss	0 Points
Bye	3 points
Win by forfeit/disqualification	3 points (3-0 goal difference)
Loss by forfeit/disqualification	0 Points (0-3 goal difference)

b) AA Females (Leonard Cup, Madden Shield):

Win	3 points
Draw	1 point
Loss	0 points
Bye	3 points
Win by forfeit/disqualification	3 points (3-0 goal difference)
Loss by forfeit/disqualification	0 points (0-3 goal difference)
Leonard Cup v Madden Shield	2 points each (2-0 goal difference each)

c) As an exception to rule 3.7.1 b), where a Madden Shield team defeats a Leonard Cup team, the Madden Shield team will receive 3 points.

3.7.2 Where a League Series finishes in the middle of a round resulting in one or more teams having one more bye than other teams in their competition, the points awarded to those teams for the extra bye will be calculated as follows:

$$\text{Points for bye} = \frac{\text{total points accumulated for the previous complete round}}{\text{total games played in that round}}$$

3.8 Position on the Competition Ladder

- 3.8.1 Position on the competition ladder will be determined by the points accumulated by the teams and teams shall be ranked in descending order.
- 3.8.2 Where two or more teams have accumulated the same number of points, their ladder positions will be determined according to goal difference.
- 3.8.3 Where the teams' points and goal differences are equal, the team with the greater number of goals in their favour will be ranked higher.
- 3.8.4 The team on top of the ladder at the conclusion of the League Series will be pronounced Minor Premiers of the competition.
- 3.8.5 Where two teams share top position at the conclusion of the League Series, the teams shall be declared Joint Minor Premiers.
- 3.8.6 Where teams vying for a position in the Finals Series remain locked and equal after this process, there will be a play-off between the two teams to determine ranking on the ladder. The format of the playoff will be determined by FWW.

3.9 Finals Series

3.9.1 In a competition of four (4) or more teams, the top four (4) teams on the competition ladder at the conclusion of the League Series qualify to contest the Finals Series.

3.9.2 The format of the Finals Series will be:

Minor Semi Final (Minor SF)	3 rd	v	4 th
Major Semi Final (Major SF)	1 st	v	2 nd
Prelim Final	Winner Minor SF	v	Loser Major SF
Grand Final	Winner Major SF	v	Winner Prelim Final

3.9.3 In the event of a three (3) team competition, the format of the Finals Series will be:

Major Semi Final (Major SF)	1st	v	2 nd
Prelim Final	Loser Major SF	v	3 rd
Grand Final	Winner Major SF	v	Winner Prelim. Final

3.9.4 Where scores are drawn at full time in a final, 15 minutes of extra time each way will be played and the team that scores the first goal in that time will be the winner of that final.

3.9.5 Where no goal is scored at the conclusion of extra time, the match will be decided by kicks from the penalty mark.

3.10 Finals Teams Sheets

3.10.1 Before each final, FWW shall issue finals team sheets via email to the Clubs whose teams are contesting that final. Team officials shall enter the names of the players participating in the final and their player number (if known) and return the team sheet to FWW via email by 5 pm of the Friday before that final.

3.10.2 Before any Finals Series match, a team official shall confirm the content of the submitted team sheet at the Registrar's desk at the match venue. Changes to the team line-up or addition of shirt numbers where necessary, must be made at this time.

3.10.3 At the conclusion of the game, the team officials shall attend at the Registrar's desk to confirm the result of the game by signing the team sheet.

3.10.4 Any dispute regarding the outcome as recorded on the team sheet shall be referred to FWW.

3.11 Eligibility to Play in Finals Series

3.11.1 To qualify for the Finals Series in a team, a player must have played the majority of his games during the League Series, since being registered for the season, with that team.

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- 3.11.2 Where a player has played an equal number of games in more than one grade, he may only play in the higher graded team in the Finals Series.
- 3.11.3 A player may play in a higher grade in the Finals Series as well as in the grade in which he qualified.

These Rules were adopted at the General Meeting of Football Wagga Wagga on 22nd April,2009.

Donna Baker
Executive Officer