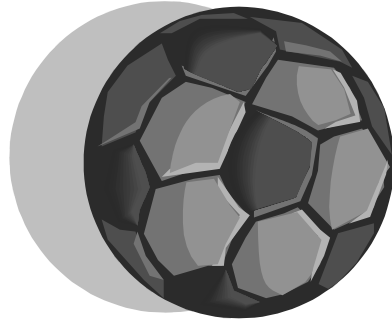


# SENIOR FINAL SERIES



## FOOTBALL WAGGA WAGGA

WAGGA WAGGA & DISTRICT AMATEUR FOOTBALL ASSOCIATION

**PASCOE CUP  
GARDINER SHIELD  
BLAKE TROPHY  
NANKIVELL CUP  
LEONARD CUP  
MADDEN SHIELD**

**RULES 2009**

## INDEX

1. ELIGIBILITY .....	3
2. TEAM SHEETS .....	3
3. PROTESTS .....	3
4. MATCH BALLS: .....	4
5. CLUB OFFICIALS .....	4
6. PLAYING TIMES .....	4
7. STRIP .....	4
8. TEAM .....	4
9. INTERCHANGE RULE .....	4-5
10. CODE OF CONDUCT FOR BENCH AND TECHNICAL AREA.....	5
11. TEAM OFFICIALS.....	6
12. SEND OFF CODES.....	6
14. CAUTION CODES .....	7-8
15. MATCH CAUTIONS.....	8
16. DRAW AT FULL TIME.....	8
DEFINITIONS .....	9
PLAYERS CODE OF CONDUCT.....	10-11
SPECTATORS CODE OF CONDUCT .....	12
LIGHTNING POLICY.....	13-14
GOALPOST POLICY.....	14
SMOKING POLICY.....	14
JEWELLERY POLICY.....	15-16-17
RAWLINGS PARK FIELD MAP.....	18
BURNS PARK FIELD MAP.....	19
GISSING OVAL FIELD MAP.....	19

## 1.ELIGIBILITY TO PLAY IN THE FINALS SERIES

- To qualify for the Finals Series in a team, a player must have played the majority of his games during the League Series, since being registered for the season, with that team.
- Where a player has played an equal number of games in more than one grade, he may only play in the higher graded team in the Finals Series.
- A player may play in a higher grade in the Finals Series as well as in the grade in which he qualified.

## 2.FINALS TEAM SHEETS

- Before each final, FWW shall issue finals team sheets via email to the Clubs whose teams are contesting that final. Team officials shall enter the names of the players participating in the final and their shirt number and return the team sheet to FWW via email by 5 pm of the Wednesday before that final.

**NOTE:** Each player's name is to be printed on the team sheet corresponding with the number on the playing strip.

- **Before any Finals Series match, a team official shall confirm the content of the submitted team sheet at the Registrar's desk at the match venue. Changes to the team line-up or addition of shirt numbers where necessary, must be made at this time. This process to be done 30 minutes before kick off.**
- **At the conclusion of the game, a team official from each Club contesting that Final shall attend at the FWW Registrar's desk to confirm the result of the game by signing the team sheet.**
- **Referees are to complete match results on team sheet at officials desk.**
- Any dispute regarding the outcome as recorded on the team sheet shall be referred to the attending FWW representative.

## 3.PROTESTS

Where a team wishes to protest any match, verbal advice shall be given to the FWW MC on the day of the match and then forwarded in writing to the FWW EO within two (2) days. Failure to comply with this procedure will render protest null and void.

#### **4.MATCH BALLS**

Size 5

Balls will be supplied by Football Wagga Wagga for the finals.

#### **5.CLUB OFFICIALS**

a) Clubs are responsible for their team officials, players, parents and spectators.

b) It shall be the responsibility of each club to control their own spectators and members. For this purpose, two officials must be present at all their games and easily recognisable by wearing official vests.

Vests will be supplied by Football Wagga Wagga for the finals.

#### **6.PLAYING TIMES**

45 minutes each way.

10 minute half time break.

The referee shall be the sole keeper of time in all matches.

Ten (10) minutes grace only will be allowed from the advised kick-off before a forfeit can be claimed.

#### **7.STRIP**

a) Where colours clash in the opinion of the referee, **THE HOME** team must change.

b) All teams must wear a numbered strip with no duplication of numbers.

c) Players will not be permitted to participate unless they are wearing approved shin pads.

d) The home team is first team mentioned in the draw unless otherwise advised by FWW.

e) All teams must have available an alternate strip.

#### **8.TEAM**

A team shall consist of a minimum of seven players in strip, one of which must be the goal keeper.

Maximum of 16 players ( includes 5 substitutes ), one of which must be the goal keeper.

#### **9.INTERCHANGE**

a) Unlimited Interchanging of players is permissible at any time during the game in all competitions except first grade mens: Pascoe Cup.

The maximum number players to be used for interchange is:Five (5)

b) The procedure shall be as follows:-

1. "Interchange zone" will be an area one metre either side of the half-way line.

2. An interchange is one which is made when the ball is out of play, and for which the following conditions shall be observed-

(I) The player leaving the field shall do so from side line, crossing over at the sector called the interchange zone.

(II) The player entering the field shall also do so from the interchange zone, but not until the player leaving the field, has passed completely over the side line.

(III) A player, nominated for interchange shall be subject to the authority and jurisdiction of the referee whether called upon to play or not.

(IV) The interchange is completed when the player who was off the field, enters the field. From this moment they become a player and the player whom they replaced ceases to be a player.

3. The number of interchanges made during a match is unlimited. A player who has been replaced may return to the field for another player.

4. If during an interchange, an interchange player enters the field before the replaced player has completely left it, the referee shall ensure the replaced player leaves the field, then caution the interchange player and then restart the game.

5. If during an interchange, an interchange player enters the field or a replaced player leaves it from a place other than the interchange zone, the referee shall caution the offending player.

6. The interchanging of players will cease, at the completion of normal & extra time. If at this time penalty kicks is required to obtain a result, Then the eleven (11) players on the field at the end of extra time are the only players permitted to participate in the penalty kicks. No interchanging at this time is permissible.

**NOTE:** If during the taking of the penalty kicks the goal keeper is injured he may be replaced with another goal keeper providing the replacement was listed on the team sheet.

## **10.CODE OF CONDUCT FOR THE BENCH & TECHNICAL AREA**

a) The Club Official is responsible to ensure proper conduct of all persons occupying the bench and technical area.

b) Coaching and encouragement in suitable language is permitted from the team bench and technical area but no comments must be directed to or about referees, opposing players or officials.

c) Abusive or derogatory comments must not be tolerated. Offenders may be ordered from the area by the Match Officials or Football Wagga Wagga officials.

d) With the prior approval of the Football Wagga Wagga officials , a coach may leave the area during a match, however any coaching comments from outside the technical area must still comply to point (c).

e) Only the nominated substitutes on the team sheet, the FWW registered coach, the FWW registered manager and the FWW registered trainer shall be allowed within the confines of the technical area.

**f) Substitutes must wear training bibs.**

g) Only One (1) official can stand in the technical area, other/s must be seated.

h) The referee may stop a game when unauthorised persons are within this area and resume the game when such persons have been removed.

## **11.TEAM OFFICIALS – MANDATORY MATCH SUSPENSION**

A referee may take action against a Team Official who fails to conduct themselves in a responsible manner and may expel the Team Official from the field of play and its surroundings, including the technical area. A Team Official who has been expelled from the field of play or technical area by a referee must serve a mandatory one (1) week suspension.

## **12.SEND OFF CODES**

A player shall be sent from the field for the following offences as prescribed for in the laws of the game:

- R1 The player is guilty of serious foul play
- R2 The player is guilty of violent conduct
- R3 The player spits at an opponent or any other person
- R4 The player denies the opposing team a goal or an obvious goal scoring opportunity by deliberately handling the ball (this does not apply to a goalkeeper within his or her own penalty area)
- R5 The player denies an obvious goal scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or a penalty kick
- R6 The player uses offensive or insulting or abusive language and/or gestures
- R7 The player receives a second caution in the same match

*For the purpose of these Regulations, reference to a player during a match includes a substitute and a substituted player.*

- Players sent from the field shall incur a minimum one (1) match suspension. This one (1) match suspension is mandatory and is not subject to challenge, appeal or waiver by the Disciplinary Committee.
- A player who has been sent from the field will not participate in another match on the same day.
- Where a player has been sent from the field the said player shall be automatically suspended from that player's next scheduled competition game (local or state).

## 15.CAUTION CODES & POINTS SYTEM

<b>Y1</b>	a) Late Tackle .....	6
	b) Deliberate tripping.....	6
	c) Deliberate handball to break up an attack.....	2
	d) Foul tackle from behind.....	6
	e) Holding an opponent to break up an attack.....	3
	f) Deliberately impeding an opponent to break up an attack.....	3
	g) Heavy body charge.....	4
	h) Jumping at an opponent .....	4
	i) Dangerous tackle .....	6
	j) Pushing an opponent.....	4
	k) Elbowing an opponent.....	4
	l) Lateral sliding tackle (not taking the ball and causing the opponent to fall.....	6
	m) Blatant diving.....	4
	n) Failure to retire 10 yards.....	3
	o) Breaking from the wall.....	2
	p) Player running at the referee .....	3
	q) Retaliation .....	4
	r) Making unsporting remarks .....	2
	s) Making unsporting gestures .....	2
	t) Shouting to distract an opponent.....	2
	u) Standing on an opponents foot.....	3
	v) Using a colleague's shoulders to head the ball.....	1
	w) Feigning an injury .....	4
	x) Conduct warranting a caution not previously specified.....	2
	y) Failure to leave the field for treatment of an injury.....	3
<b>Y2</b>	a) Dissent by word.....	2
	b) Dissent by kicking the ball away.....	3
	c) Dissent by throwing the ball away .....	3
	d) Dissent by gesture.....	2
<b>Y3</b>	Persistently infringing the laws of the game.....	3
<b>Y4</b>	a) Standing on the ball to delay the restart of play.....	3
	b) Kicking the ball to delay the restart of play.....	3
	c) Holding the ball to delay the restart of play.....	3
<b>Y5</b>	a) Jumping to prevent taking of a throw in.....	2
<b>Y6</b>	a) Entering the field without the referee's permission.....	1
	b) Leaving the field without the referee's permission.....	1
<b>Y7</b>	Deliberately leaves the field of play without the referee's permission...	1

Accumulated caution points will lead to suspensions as per the schedule below:

Penalty Points

Fifteen (15) during the season  
Twenty four (24) during the season  
Thirty (30) during the season  
Thirty six (36) during the season

Mandatory Games/Fixtures

Two (2) games/fixtures  
Three (3) games/fixtures  
Five (5) games/fixtures  
Seven (7) games/fixtures

1. In addition to the penalties outlined above, where any player accrues thirty (30) penalty points or more during the season, the player and his/her club will attend a Disciplinary hearing to determine if any additional penalty should be imposed against the player.
2. All suspensions must be served in the rounds of matches immediately following notification to the club by Football Wagga Wagga.
3. Caution points occurred in the league series will not carry over to the finals series. The termination of a competition season will be at the conclusion of the final series.
4. If the competition season (league and final series) ends before a player has finished serving a suspension, the remaining suspension will be carried over to the next competition season(s).
5. There will be no appeal against the receiving of a caution from the referee.

**16.MATCH CAUTIONS – FINALS SERIES**

Any player receiving two (2 ) cautions in the final series shall automatically stand down the next fixture. If the player's team/club has completed its final series commitments the player shall stand down the first competition game in the following season or the player's next scheduled game (local or state).

**17.DRAW AT FULL TIME**

If a game is drawn at completion of normal playing time "**SUDDEN DEATH GOAL**" will apply in extra time. The team that scores the first goal within that time will be the winner of that Final.

- 15 minutes extra time each way;

A break of up to five (5) minutes is allowed before commencement of extra time.

If the game is still drawn at completion of extra time then "Penalty kicks" shall take place (see definition.1).

**-DEFINITIONS-**  
**(1)**

**PENALTY KICKS.**

- Penalty Kicks shall consist of each team alternatively taking five (5) penalty kicks.
- At the completion of the five (5) kicks the team having scored the most goals shall be declared the winner.
- If before both teams have taken 5 kicks one team has scored more goals than the other could (even if it were to complete five (5) kicks) the taking of further kicks shall cease.
- Only the eleven (11) players from each team on the field at the conclusion of extra time are eligible to take part in the penalty shoot out.
- If teams are still equal they shall continue to take alternate kicks until one misses. Both teams must complete the same number of kicks.
- No player is to take more than (1) kick until all players on the field have taken part.
- No member of either team is permitted to leave the field of play until a decision has been achieved.
- Substitutes & Officials are not allowed onto the field until a decision has been achieved.

## **PLAYERS CODE OF CONDUCT**

1. Play by the rules. It is just as important to understand the spirit of the rules. They are designed to make the game fun to play and fun to watch. By sticking to the rules, you will enjoy the game more.
2. Play to win. Winning is the object of playing any game. Never set out to lose. If you do not play to win, you are cheating your opponents, deceiving those who are watching, and also fooling yourself. Never give up against stronger opponents but never relent against weaker ones.
3. Play fair. Winning is without value if victory has been achieved unfairly or dishonestly. Playing fair requires courage and character and is more satisfying. Playing fair earns you respect, while cheats are detested.
4. Refrain from conduct which may be regarded as sexual harassment towards fellow players and coaches.
5. Never argue with an official. If you disagree, have your captain, coach or manager approach the official during a break or after the competition. Fair play means respect. Referees are there to maintain discipline and fair play.
6. Control your temper. Verbal abuse of officials and sledging other players, deliberately distracting or provoking an opponent, are not acceptable or permitted behaviours in any sport.
7. Be honest with the coach concerning illness and injury and ability to train and compete to the best of your ability.
8. Work equally hard for yourself and/or your team. Your team's performance will benefit, so will you. A professional appearance relating to language, manner, temper and punctuality is to be adopted at all times.
9. Be a good sport. Applaud all good plays whether they are made by your team, or the opposition.
10. Accept defeat with dignity. Nobody wins all the time. Learn to lose graciously. Don't seek excuses for defeat, genuine reasons will always be self-evident. Congratulate the winners with good grace. Don't blame the referee or anyone else. Good losers earn more respect than bad winners.
11. Promote the interests of football; it is the world's greatest game. Think of football's interests before your own. Think how your actions may affect the image of the game. Talk about the positive things in the game. Encourage other people to watch it or play it fairly. Be an ambassador for the game.

12. Treat all participants in your sport as you like to be treated. Do not bully or take unfair advantage of another competitor. Reject corruption, drugs, racism, violence and other dangers to our sport. Watch out for attempts to tempt you into cheating or using drugs. Drugs have no place in football, or in our society. Say no to drugs.
13. Help others to resist corrupting pressures. You may hear that team-mates or other people you know are being tempted to cheat in some way. Give them the strength to resist. Remind them of their commitment to their team-mates and to the game itself. Form a block of solidarity, like a solid defence on the field of play.
14. Co-operate with your coach, team-mates and opponents. Without them there would be no competition. They have the same rights as you have, including the right to be respected.
15. Participate for your own enjoyment and benefit, not just to please parents and coaches.
16. Respect the rights, dignity and worth of all participants regardless of their gender, ability, cultural background or religion.
17. Denounce those who attempt to discredit our sport. Don't be ashamed to show up anybody who you are sure is trying to make others cheat. It's better to expose them and have them removed before they can do any damage. It often takes more courage to denounce what is wrong, than to go along with a dishonest plan.
18. Honour those who defend football's good reputation. The good name of football has survived because the vast majority of people who love the game are honest and fair. Sometimes somebody does something exceptional that deserves our special recognition. They should be honoured and their fine example made public. This encourages others to act in the same way.

## **SPECTATOR CODE OF CONDUCT**

- 1) A spectator present at a Match or otherwise involved in any activity staged or sanctioned by FFA or an affiliated Member Federation, District Association or Club must:
  - (a) respect the decisions of Match Officials and teach children to do the same;
  - (b) never ridicule or unduly scold a child for making a mistake;
  - (c) respect the rights, dignity and worth of every person regardless of their gender, ability, race, colour, religion, language, politics, national or ethnic origin;
  - (d) not use violence in any form, whether it is against other spectators, Team Officials (including coaches), Match Officials or Players;
  - (e) not engage in discrimination, harassment or abuse in any form, including the use of obscene or offensive language or gestures, the incitement of hatred or violence or partaking in indecent or racist chanting;
  - (f) comply with any terms of entry of a venue, including bag inspections, prohibited and restricted items such as flares, missiles, dangerous articles and items that have the potential to cause injury or public nuisance;
  - (g) not, and must not attempt to, bring into a venue national or political flags or emblems (except for the recognised national flags of any of the competing teams) or offensive or inappropriate banners, whether written in English or a foreign language;
  - (h) not throw missiles (including on to the field of play or at other spectators) and must not enter the field of play or its surrounds without lawful authority; and
  - (i) conduct themselves in a manner that enhances, rather than injures, the reputation and goodwill of FFA and football generally.
- 2) Any person who does not comply with this Spectator Code of Behaviour or who otherwise causes a disturbance may be evicted from a venue and banned from attending future Matches.

## LIGHTNING POLICY

1. A designated person should be responsible for monitoring the weather conditions in the area at which the ground is located, to provide awareness at individual club level. Monitor the weather the day before and the day of the match.
2. If thunderstorms occur, use the '30-30' rule outlined below to determine the distance of the storm and take appropriate action to suspend play if the storm is less than 10km away.
  - a. When lightning is sighted, count the time until thunder is heard. If that time is 30 seconds or less, the thunderstorm is within 10km and is dangerous. This is the time at which matches should be suspended.
3. Play can resume once the '30-30' rule has been satisfied (to be determined by the Referee).
  - a. The threat of lightning continues for a much longer period than most people realise and sunshine or blue sky should not fool anybody into thinking that it is safe, and you should remain alert to the possible return of the storm.
4. Where practicable, ensure that all present are relocated, if necessary, to a safe shelter.
  - a. The best option is a large building with electric and telephone wiring and plumbing to provide a safe pathway for the current to the ground. Once inside, stay away from corded telephones, electrical appliances, lighting fixtures, radios or microphones and electric sockets and plumbing. Mobile or cordless telephones are a safe option if the person and antenna are located within a safe structure.
  - b. Do not watch lightning from open windows or doorways. Inner rooms are preferable.
  - c. A solid building or a hard top (metal bodied) vehicle (including buses) that guides the lightning current around the passengers, is an alternative.
  - d. Shelter should NEVER be sought under a small group (or single) of trees, in an open field or in small open structures such as rain/picnic shelters. People should stay away from metal poles, fences, clothes lines etc and should not use umbrellas or mobile telephones. Metal is not to be touched.
  - e. If located at a ground far removed from a safe shelter, preventative measures can still be taken. If lightning is about to strike, it may provide a very few seconds of warning. If hair stands on end, the skin tingles and a 'buzzing' is heard from nearby rocks or light metal objects, lightning may be about to strike and a crouching position should be assumed (alone, feet together, squat down with head tucked and ears covered). When the immediate threat of lightning has passed, safe shelter should be sought.

5. It is preferable that a qualified first-aider is present at all matches.
6. Should a person be struck by lightning, call '000' if possible and ensure immediate first aid (CPR) is provided.
7. Provide warnings to all of the potential dangers caused by lightning and indicate/display safety guidelines clearly where possible.

## **GOALPOST POLICY**

### **FWW GOALPOST & EQUIPMENT USAGE POLICY**

- No one should climb or swing on goalposts when putting up nets.
- It is recommended that a stable platform is used to put nets on goalposts.
- Chairs, bins, crates, ladders are not to be used to stand on to put up nets.
- It is recommended that at least 2 people are involved when nets are being put up.
- Children should not be allowed to put up nets.
- Responsible youth must always have an adult supervisor assist when putting up nets.
- Loss or damage of Football Wagga Wagga equipment is the responsibility of the user group to replace or repair.
- Facilities are to be left clean, e.g. change rooms, after use or a cleaning fee will be imposed.

## **SMOKING POLICY**

(Adopted from FNSW Smoking Policy)

1. Policy Application:
  - 1.1 The banning of smoking by players for the duration of the match in which he or she is participating, and which is under the control of Soccer NSW, or any of its Members or affiliates; and
  - 1.2 The banning of smoking by staff, officials, players, referees and volunteers in technical areas, access ways to and from the field of play, canteen servery and preparation areas, dressing rooms, change rooms and medical rooms. It is up to local Associations and Clubs to impose their own rules regarding smoking within their clubhouse.

## JEWELLERY POLICY

(Adopted from FNSW Jewellery Policy)

1. This policy, in its entirety, is to be strictly adhered to and enforced by ALL match officials controlling matches played under the auspices of Football NSW regardless of the grade or level of competition they are officiating.
2. Despite Law 4 being quite specific about the wearing of jewellery, it is obvious that there are still a number of match officials who either do not understand the requirements or choose to ignore them. In order to gain greater consistency the following is a summary of the requirements when applying Law 4.
3. **Law 4:**
  - Nothing dangerous is to be worn.
  - A. No jewellery is to be worn.
4. **Earrings:**
  - a. No form of earrings or studs are acceptable.
  - b. ***The practice of taping earrings/studs or piercings is unacceptable.***
5. **Facial Rings/Piercings:**
  - a. Any kind of jewellery around the eyes must be removed.
  - b. Jewellery in any other part of the face must also be removed.
  - c. ***The practice of taping facial rings or piercings is unacceptable.***
6. **Necklaces:**
  - a. All necklaces including metal, rope, fabric, or such other material must be removed.
  - b. Medical alert necklaces **only** may be worn but they must be taped securely to the chest.
7. **Bracelets:**
  - a. All bracelets including metal, rope, fabric, or other such material must be removed.
  - b. Medical alert bracelets **only** may be worn but must be taped securely to the wrist.
8. **Body Piercing:**
  - a. Any piercing not visible to the referee is not of concern. Should the piercing become visible then the referee will require that the player remove it before being permitted to enter or re enter the field of play.
9. **Rings:**
  - a. All rings must be removed.
  - b. This includes flat wedding rings.
  - c. ***Taping or otherwise covering rings will not permitted under any circumstances.***

#### **10. Watches:**

- a. Players must remove all watches. Match officials are excluded from this directive as a watch is a necessary part of the referee's equipment.

#### **11. Beaded Hair:**

- a. If a player is wearing hair beads the hair must be tied in a bun or covered by a hair net.
- b. Loose beaded hair will not be permitted.

#### **12. Hair Clips:**

- a. Any hard rigid hair anchor e.g.: Metal or plastic hair clips, bobby pins, headbands, etc are not permitted. The use of fabric or elastic type hair restraints will be permitted providing they do not constitute a danger to either the player or an opponent.

#### **13. Spectacles:**

- a. Refer to the 'Additional Instructions for Referees' section of Law Book for National Policy.
- b. This instruction is fairly open ended and allows for the referee to make a final decision.
- c. This is offered as a guide to members of the Referees Association when attempting to make a determination as to whether a player's spectacles are safe or not.
- d. Basically the risk is assessed as the frames of the spectacles and not the lenses themselves
- e. Spectacles consisting of metal frames should be considered unsuitable and not permitted to be worn.
- f. Spectacles made of flexible plastic or other similar material such as 'sports spectacles' would be acceptable.

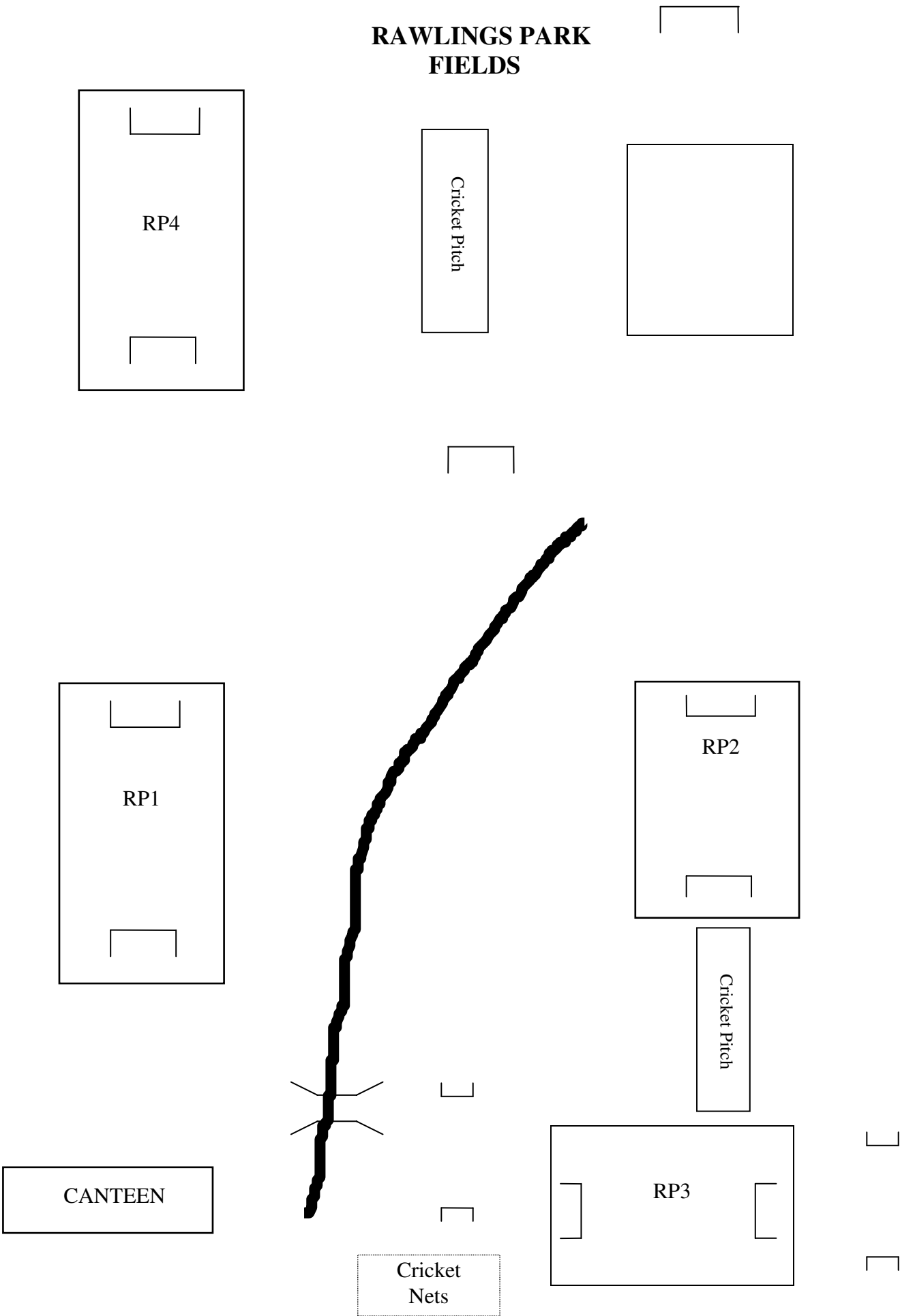
#### **14. Casts/Splints:**

- a. Casts, splints, joint or limb supports will not be permitted regardless of the material they are manufactured from.
- b. Padding, bandaging or otherwise disguising of casts etc. is also not permitted.
- c. Players will be permitted to wear elastic type muscle supports providing they are close fitting and in the opinion of the referee do not constitute a danger.
- d. Referees should be vigilant when inspecting such equipment that players are not concealing such apparatus under medical bandaging etc.

## 15. Referees:

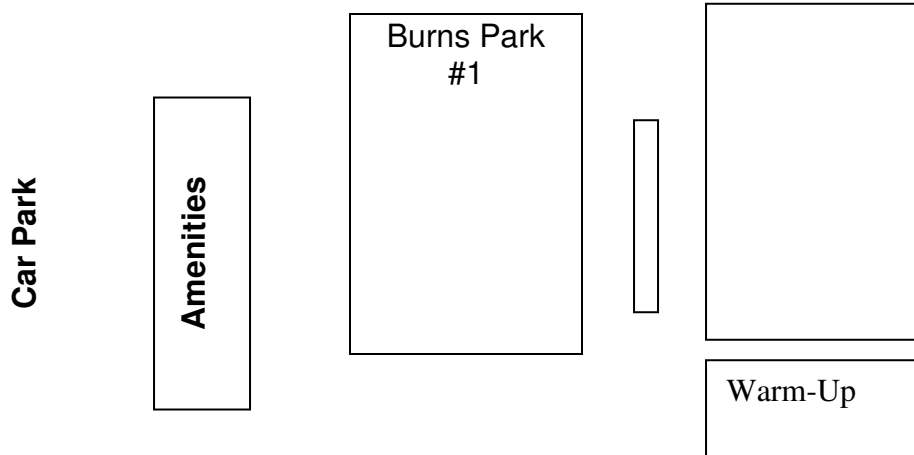
- e. In keeping within the spirit of these guidelines, referees are required to conform to the identical standards set for the players, with the exception of the need to wear watches.
- f. Referees need to be diligent in carrying out these instructions and be aware of players trying to circumvent the policy.
- g. Players who are found to have breached the jewellery policy are to be asked to rectify the problem prior to the commencement of the game or are to be asked to leave the field at the next stoppage in play. Where a player has disregarded an instruction from a match official to remove an article of jewellery that player is to be cautioned and shown the yellow card.
- h. The game is not to be delayed in any way whilst a player corrects their equipment/jewellery.

# RAWLINGS PARK FIELDS



# Burns Park Junee

Entrance off Park Lane



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# Gissing Oval Wagga Wagga

Gate Entrance off Blamey Street

